



Unofficial automation for ESO

Cross-platform desktop companion for The Elder Scrolls Online

NAME

ESO Weave

State where the name came from and what its parts carry.

WRITTEN FORM

Write ESO Weave in title case in prose and lowercase in technical identifiers.

PARENT	None
REGISTER	precise-procedural
FLOURISH	Declined
CASING	Title case in prose, lowercase in identifiers

Product principle

Unofficial automation for ESO

PERSONALITY

TRAIT	EXPRESSION	AVOID
Direct	Names the observed game or application state	Vague automation claims
Procedural	Explains controls, prerequisites, and recovery	Hidden transitions
Candid	States technical, vendor, and account boundaries	Safety guarantees

PROMISES

- Configured weaving remains scoped to ESO focus.
- PixelBeacon-assisted features act only on current observable state.
- Missing or unsafe evidence blocks synthesized input instead of inventing certainty.

THE SHARP EDGE

Automation may conflict with applicable game terms or lead to account consequences. ESO Weave provides controls and information, while users retain responsibility for use.

Marks and lockups

The badge-less woven carets identify dark lockups. The existing self-contained badge protects reduced and light-surface uses. Single-ink reproduction uses uninterrupted source centerlines without an artificial crossing segment.



Clear space

One clear-space unit on every side: 8 units on the 100 × 100 canvas, 12.7 percent of artwork width. No text, border, icon or crop enters that band.

MINIMUM SIZE

mark	32 px
horizontal	160 px
stacked	144 px
wordmark	120 px

Below 32 px the reduced master takes over. It ships as its own file. Do not rasterise the full mark down at runtime.

Fixed lockup proportions

LOCKUP	MARK HEIGHT	GAP	ALIGNMENT
Horizontal	160 units	34 units	Optical center
Stacked	1.70C	0.45C	Centered on wordmark ink width

The horizontal row records its approved master composition. C is the outlined wordmark cap height used by the stacked lockup. X is the clear-space unit declared above. Keep one X clear around every master and never resize the mark and wordmark independently.

PROHIBITED

No rotation, skew, stretch, outline, bevel or glow. Never recolour individual elements. Never set the wordmark in live text or a substitute typeface. Never combine this mark with another organization’s mark into one lockup.



Horizontal, product surface



Mark



Light surface



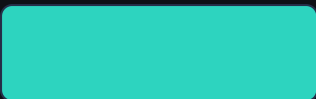
Reduced master

COLOUR

Palette

Teal identifies active state and emphasis. Accessible gold identifies actions on light surfaces. Dark ink surfaces keep game and application status primary.

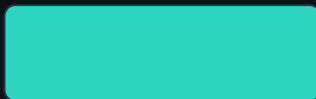
Accents on dark surfaces



primary
#2DD4BF



brand-accent-deep
#F2B03C

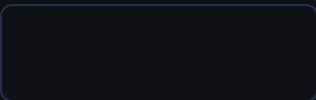


brand-emphasis
#2DD4BF

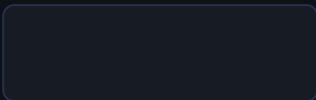


destructive
#E9505F

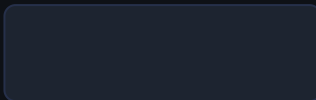
Neutrals, dark surfaces



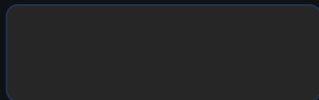
background
#0E1116



card
#171C24



secondary
#1D2430

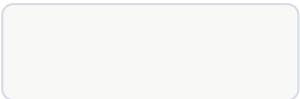


border
#262626

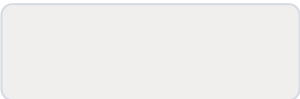
LIGHT READING SURFACE



primary
#986000



background
#F8F8F6



muted
#F0EFED



muted-foreground
#6B6B6B

LIGHT SURFACES

The bright accent #2DD4BF measures **1.75:1** on the light reading surface and is never text there. The light token block substitutes #986000 at 4.93:1 automatically. The legal foreground on an accent fill is #000000 at 11.28:1. Every fill token in brand.json carries its measured foreground.

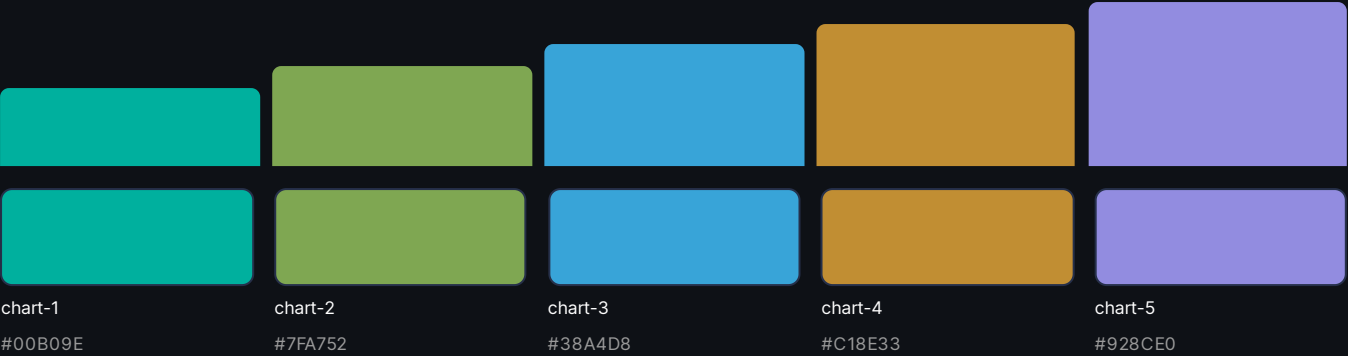
SEMANTIC USE	
COLOUR	MEANS
Accent	Primary value, selection, links, focus
Emphasis	Needs attention, threshold exceeded
Fault	Failed or timed out. Always with text.

COLOUR VISION

The emphasis and failure colors may not be reliably separable under deuteranopia. That is acceptable only because state is never carried by colour alone: every state ships a written label.

Chart colors

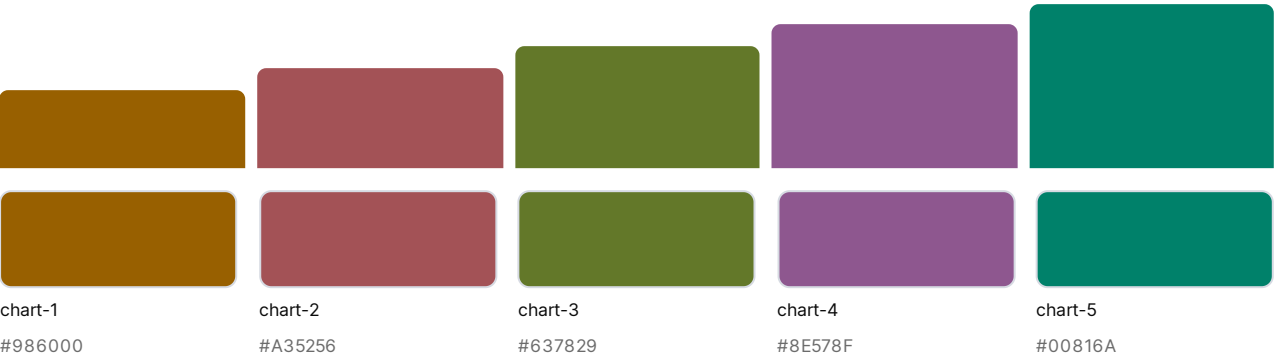
Chart colors serve data visualization. Brand applications use the identity accent and the neutral surfaces. Each chart color is derived from the identity accent and measured against its surface so every entry clears 4.5:1.



CONTRAST CHECKS

Lightness is calculated separately for dark and light surfaces. Chart hues preserve the measured separation from semantic emphasis and failure colors, and no two entries sit closer than the declared minimum.

THE SAME PALETTE ON THE LIGHT READING SURFACE



DERIVED VALUES

SERIES	DARK	LIGHT
chart-1	#00B09E	#986000
chart-2	#7FA752	#A35256
chart-3	#38A4D8	#637829
chart-4	#C18E33	#8E578F
chart-5	#928CE0	#00816A

RULES OF USE

Series order is fixed: chart-1 is always the primary measurement. Never reorder to make a chart look better. Never introduce a sixth colour; past five series, switch to a form that does not depend on hue. A series never uses the semantic emphasis or failure colors, because those carry state.

Display, interface, code

ESO Weave uses three approved type families. Inter handles display text, Inter handles interface and reading text, and Geist Mono is reserved for literal command blocks.

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ROLES

FUNCTION	TYPEFACE	WEIGHTS
Display, headings	Inter	500, 600
Body, interface	Inter	400, 500
Literal code blocks	Geist Mono	400

GEOMETRY

AXIS	VALUE
Radii	6 / 8 / 12 / 16 / pill
Spacing	4 8 12 16 24 32 48 64 96 120
Focus	2px ring at 2px offset

AVAILABLE WEIGHTS

Only the listed local faces are approved. Any other weight makes the renderer synthesise a faux bold, which prints badly and forces outlined glyphs into exported PDFs. Courier Prime is used only for literal command blocks.

SCALE, DISPLAY

TOKEN	SIZE	TRACKING
display-xl	72	-0.030em
display-lg	56	-0.025em
display-md	40	-0.020em
display-sm	28	-0.015em
display-xs	20	-0.010em

SCALE, READING

TOKEN	SIZE	LEADING
body-lg	18.4	1.6
body-md	16	1.7
body-sm	14	1.6
body-xs	12	1.5
eyebrow	12	0.12em caps

AFFILIATION

Independent identity

This brand has no ShruggieTech parent or ownership endorsement.

BRAND SYSTEM BY SHRUGGIETECH

VENDOR AND TRADEMARK BOUNDARY

ESO Weave is an independent third-party project and is not affiliated with, endorsed by, maintained by, or supported by ZeniMax Online Studios, ZeniMax Media Inc., Bethesda Softworks, or Microsoft. The Elder Scrolls and related marks are property of ZeniMax Media Inc. Users are responsible for applicable terms and consequences.

Load the system

```
npx shadcn@latest registry add @eso-weave=https://brand.shruggie.tech/eso-weave/brand/r/{name}.json
npx shadcn@latest add @eso-weave/theme @eso-weave/fonts
npm i next-themes
```

What ships in the kit

PATH	CONTENTS	N	PATH	CONTENTS	N
logos/svg/	Vector masters, every lockup and colourway	21	nextjs/	globals.css, shadcn registry, fonts, provider	14
icons/	Web, Android, Apple, macOS, and Windows application suites	122	enforcement/	AGENTS.md, ESLint, stylelint	4
favicons/	Compatibility aliases for the authoritative web suite	18	qc/	Contact sheets. Proof somebody looked.	2
tokens/	CSS and JSON with measured contrast	5	guidelines/	The system rendered from itself	2